On the Exact Round Complexity of Secure Three-Party Computation [CRYPTO 2018]

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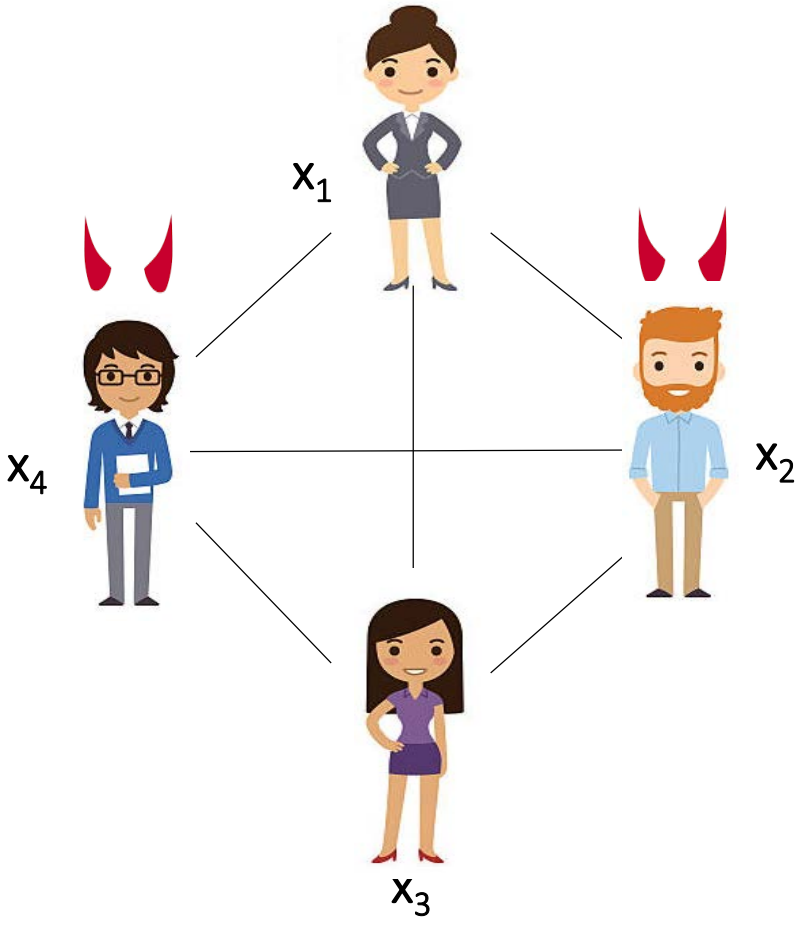
Roadmap

- MPC
- Security notions
  - **g**uaranteed **o**utput **d**elivery (**god**),
  - **f**air**n**ess (**fn**),
  - **u**nanimous **a**bort (**ua**) and
  - **s**elective **a**bort (**sa**)
- 3PC with one malicious corruption- special case of honest majority
- Our results (2 lower bounds and 3 upper bounds) settling all questions on exact round complexity
  - point-to-point channels
  - above + broadcast
- 3-rounds are sufficient for 3PC protocol with fairness in [- broadcast]
- 3 rounds are necessary for nPC protocol with fairness in [+broadcast]; $3t > n > 2t$

MPC



Setup:

- n parties $P_1,....,P_n$; t are corrupted by a centralized adv
- P_i has **private** input x_i
- A common n-input function $f(x_1,x_2,..x_n)$

Goals:

- **Correctness:** Compute $f(x_1,x_2,..x_n)$
- **Privacy**: Nothing more than function output should be revealed

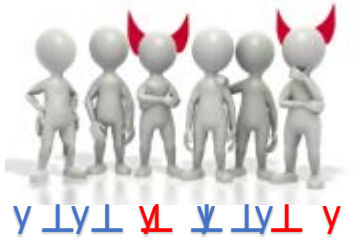
Security Notions: Degree of Robustness

- **Guaranteed output delivery** (**god**) - Strongest

  Adversary cannot prevent honest parties from getting output

- **Fairness (fn)**

  If adversary gets output, all get the output



- **Security with unanimous abort (ua)**

  Either all or none of the honest parties get output (may be unfair)

- **Security with selective abort (sa)** - weakest

  Adversary selectively deprives some honest parties of the output

3PC with One Corruption: Why?

1st: Popular setting for MPC in practice: First Large-Scale Deployment of Danish Sugar Beet Auction, ShareMind, Secure ML

2nd: Improved fault tolerance: recovery of secrets is possible with 3 as opposed to 2

3rd: Strong security goals: god and fairness only achievable in honest majority setting [Cleve86]

4th: Leveraging one corruption to circumvent lower bounds:

+ 2-round 4PC of [IKPP15] circumvents the lower-bound 3 rounds for fair MPC with t > 1 [GIKR02]!

+ VSS with one corruption is possible in one round!

5th: Weak assumptions: possible from OWF/P shunning PK primitives such as OT altogether

6th: Lightweight constructions and better round guarantee:

+ No cut-and-choose

+ 2 vs 4 in plain model with point-to-point channels

The Exact Round Complexity of 3PC

		- Broadcast		+ Broadcast		
		Lower	**Upper**		**Lower**	**Upper**
selective abort (**sa**)	2	[HLP11]	[IKKP15]	2	[HLP11]	[IKKP15]
unanimous abort (**ua**)	**3**	**Our Work**	**Our Work**	**2**	[HLP11]	**Our Work**
fairness (**fn**)	**3**	**Our Work**	**Our Work**	**3**	**Our Work**	**Our Work**
Guaranteed (**god**)	Impossible	[CHOR16]	--	**3**	**Our Work**	**Our Work**

LB1: 3 rounds are necessary for **ua** in [- broadcast]

- Implies optimality of 3PC with **sa** in terms of security

UB1: 3 rounds are sufficient for **fn** in [- broadcast]

Lower bounds can be extended for any n, t; 3t > n > 2t

Upper bounds rely on (injective) OWF (garbled circuits)

LB2: 3-rounds are necessary for **fn** in [+ broadcast]

- Broadcast does **not** improve round complexity
- Complements a result that fairness requires 3 rounds for t>1 and any n;
- n=4 is necessary implying known 4PC optimal

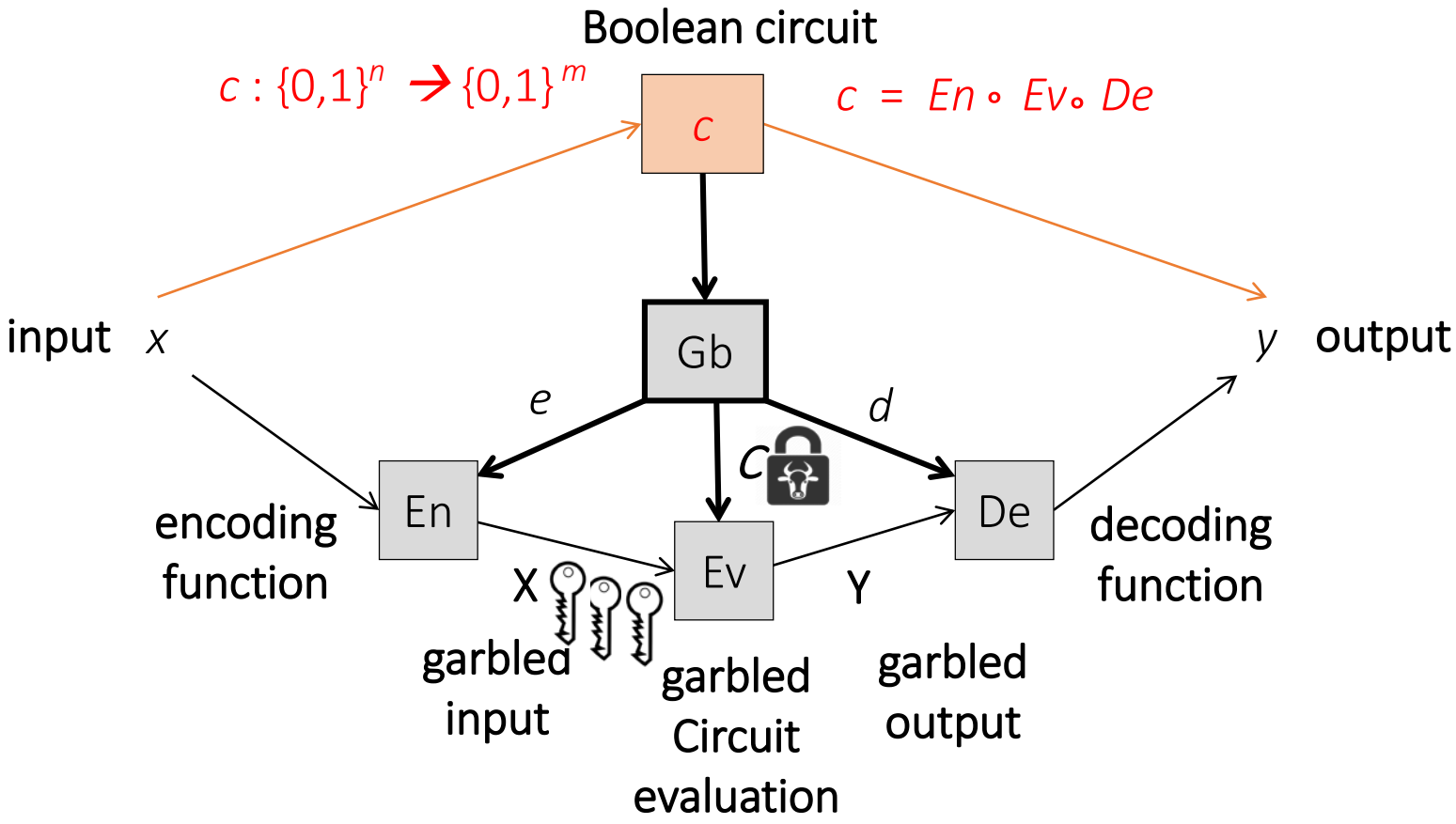
UB2: 2-rounds are sufficient for **ua** in [+ broadcast]

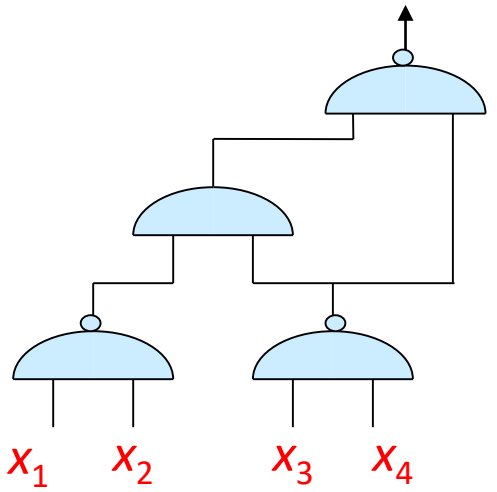
- Broadcast improves round complexity

UB3: 3-rounds are sufficient for **god** in [+ broadcast]

Circuit Garbling

Evaluates a circuit in encoded domain





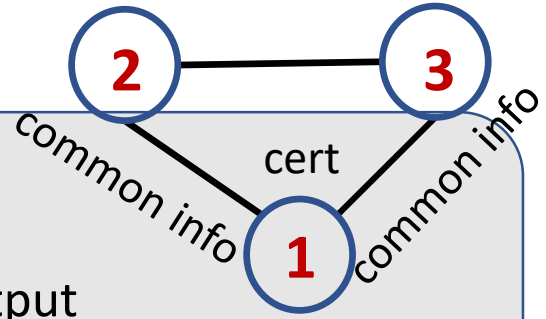
Privacy: Input privacy

Privacy-free

Obliviousness: Output privacy when decoding info is withheld

Authenticity: Unforgeability of **Y**

Upper Bounds: Overview and Challenges



3–round Fair protocol [-Broadcast]

- No broadcast : Conflict and confusion
- Novel mechanism : Reward honesty with certificate used to unlock output
- New primitive : Authenticated conditional disclosure of secret (Authenticated- CDS) via privacy-free garbled circuits

2–round unanimous abort [+Broadcast]

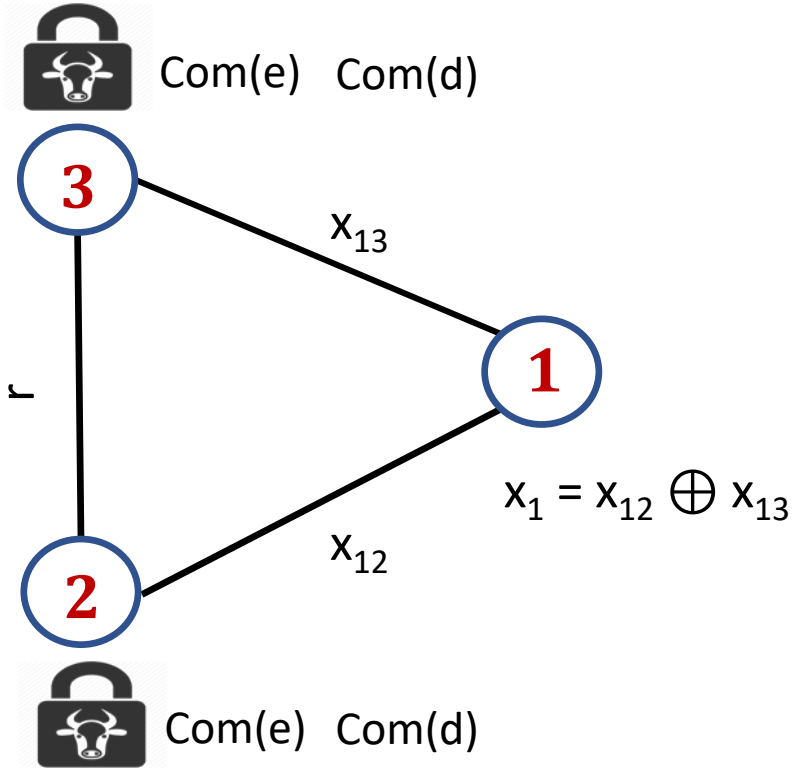
R2 private communication: Soft spot

- R1 private (detect early and report in R2)
- Two-part release mechanism for encoded inputs of the parties
- R2 broadcast (publicly detectable)

3–round Guaranteed Output Delivery [+Broadcast]

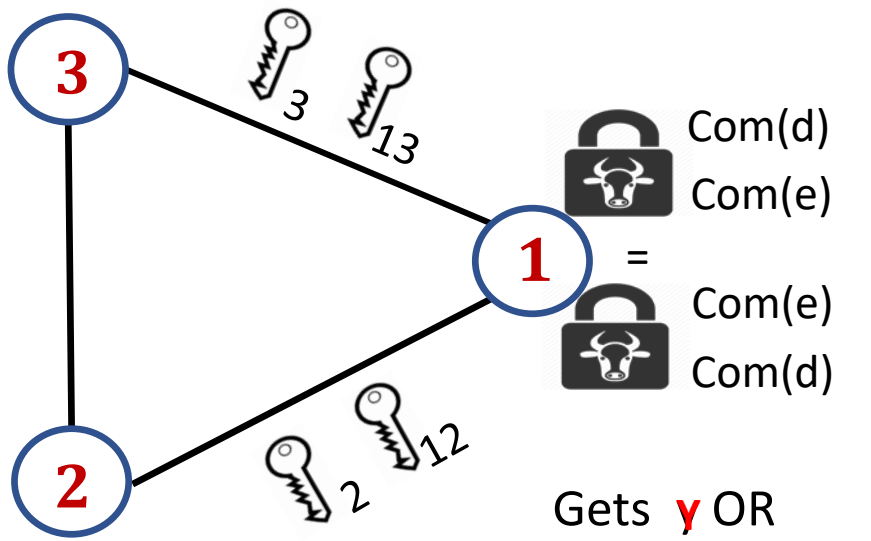
Strong identifiability : either get output / identify corrupt by second round

Fair 3PC in 3 rounds [- Broadcast]



Round 1

Round 2



A1: No cut-and-choose

A2: No OT

[MRZ15, IKKP10]

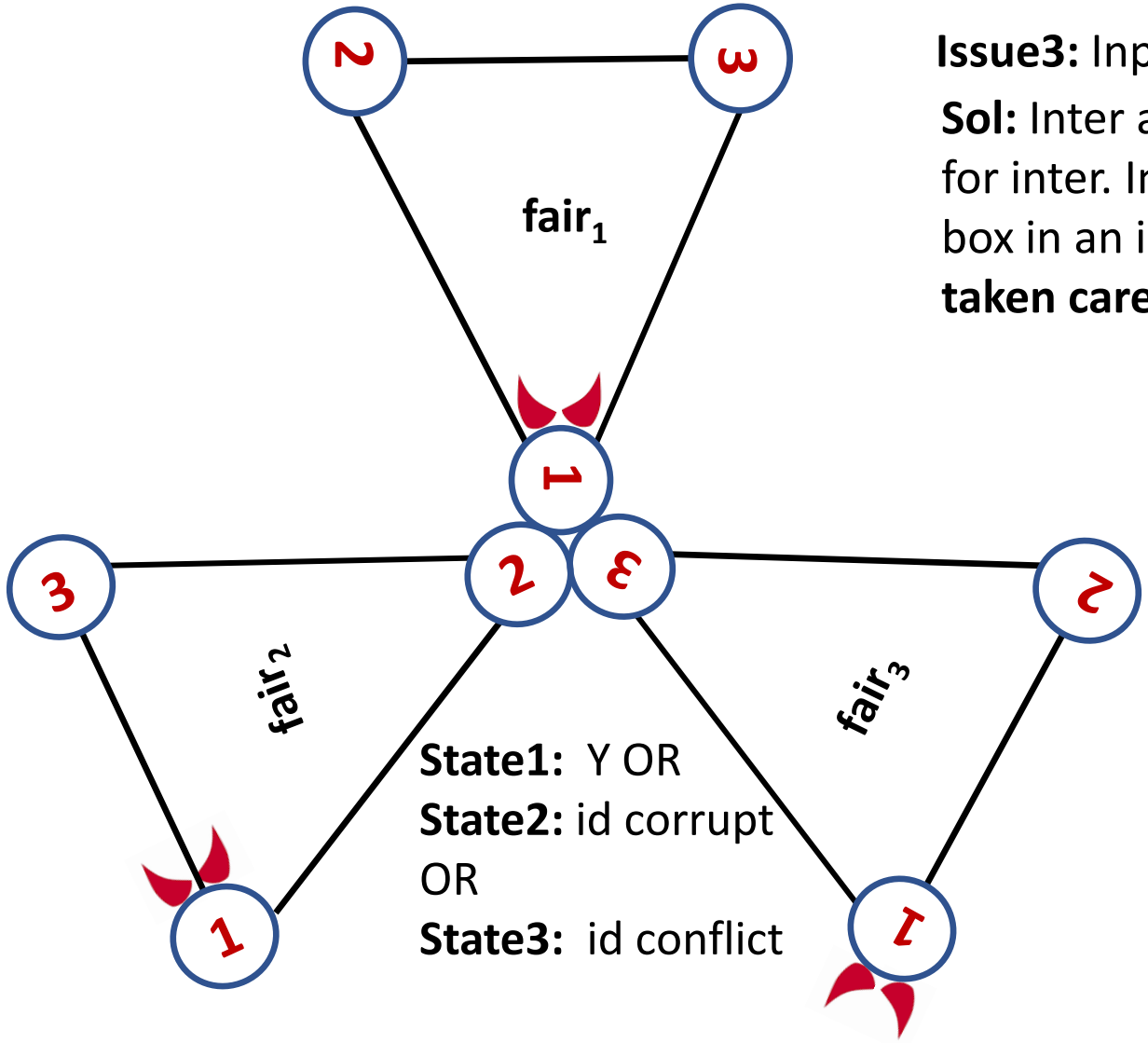
Issue1: Revealing y can violate fairness

Sol: Use oblivious garbling and commit to d, open when well-behaved

Issue2: Cannot rely on the evaluator to send Y to others

Sol: Repeat this BB three times, one for each party

Fair 3PC in 3 rounds [- Broadcast]



Issue3: Input consistency

Sol: Inter and intra execution. Free for inter. Intra uses cheat recovery box in an intricate way. **Assume taken care!**

Fair 3PC in 3 rounds [- Broadcast]

Issue4: Corrupt always gets Y. Can keep one happy and other **confused**. Get decoding info from happy and get output. How to get fairness ?

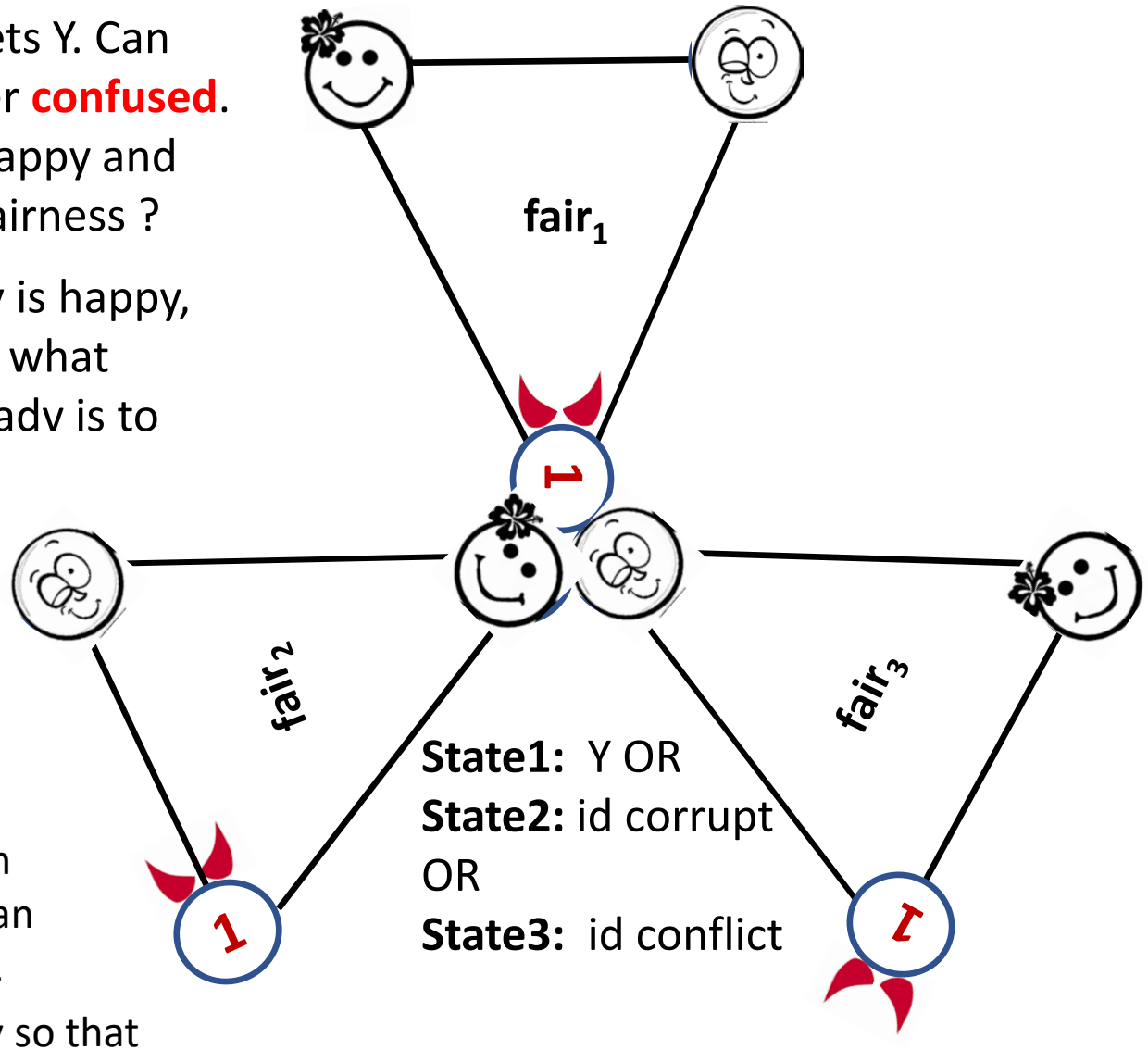
Sol: (1) If an honest party is happy, all gets output no matter what
(2) Only way to get **d** for adv is to keep an honest happy

A **confused honest** party can identify the honest and use her Y to compute y

Certificate proves honesty

A **confused honest** party can deliver d in a way that only an honest happy party decrypt.

Certificate carries d securely so that only legitimate holder can open

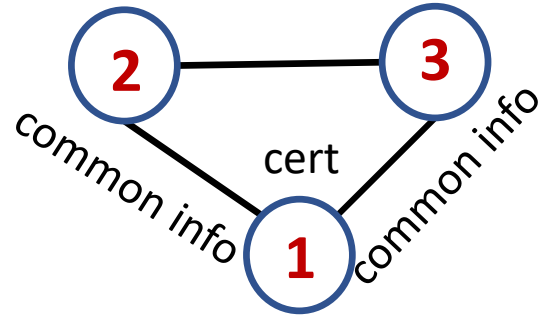


State1: Y OR
State2: id corrupt OR
State3: id conflict

Confusion because of disagreement on common message such as 

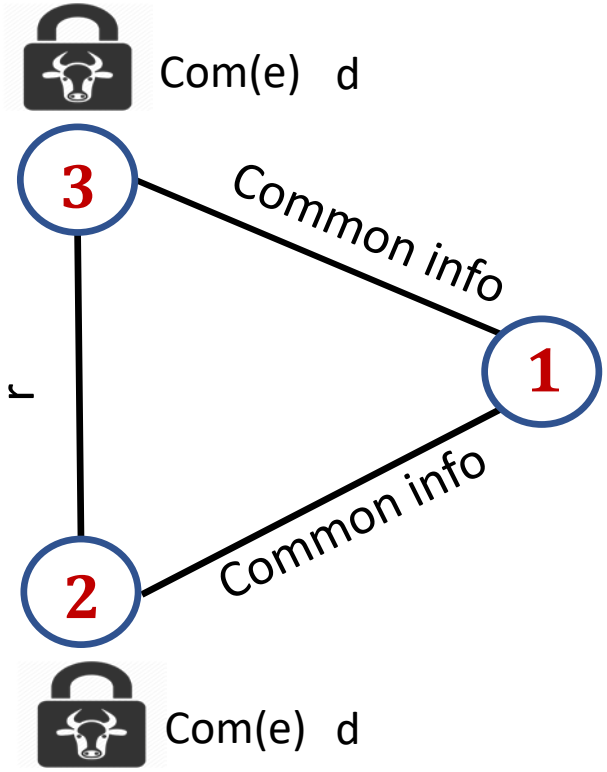
Sol: Reward a **certificate** for emulating a correct broadcast for common message as a sender.

Via authenticated 3-party CDS for equality!

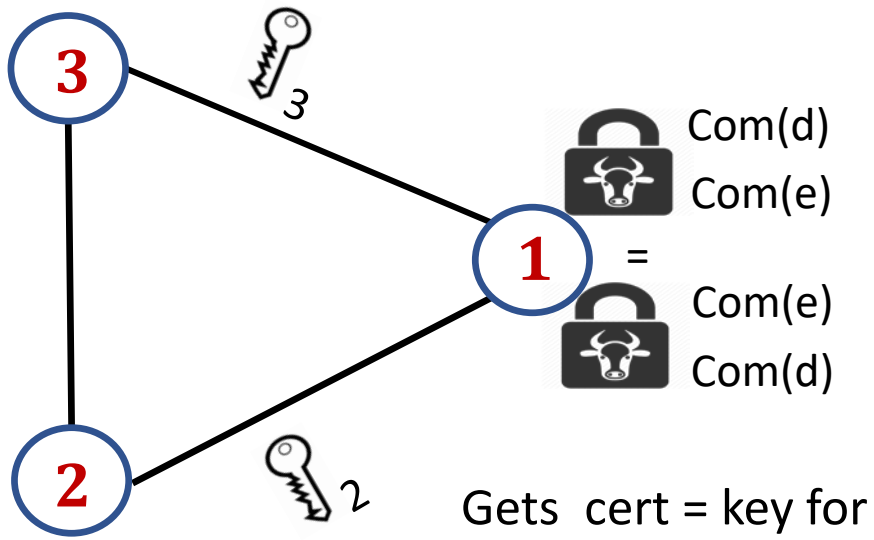


receiver receives a correct certificate or identifies a corrupt or conflict

Fair 3PC in 3 rounds [- Broadcast]



Round 1 **Round 2**

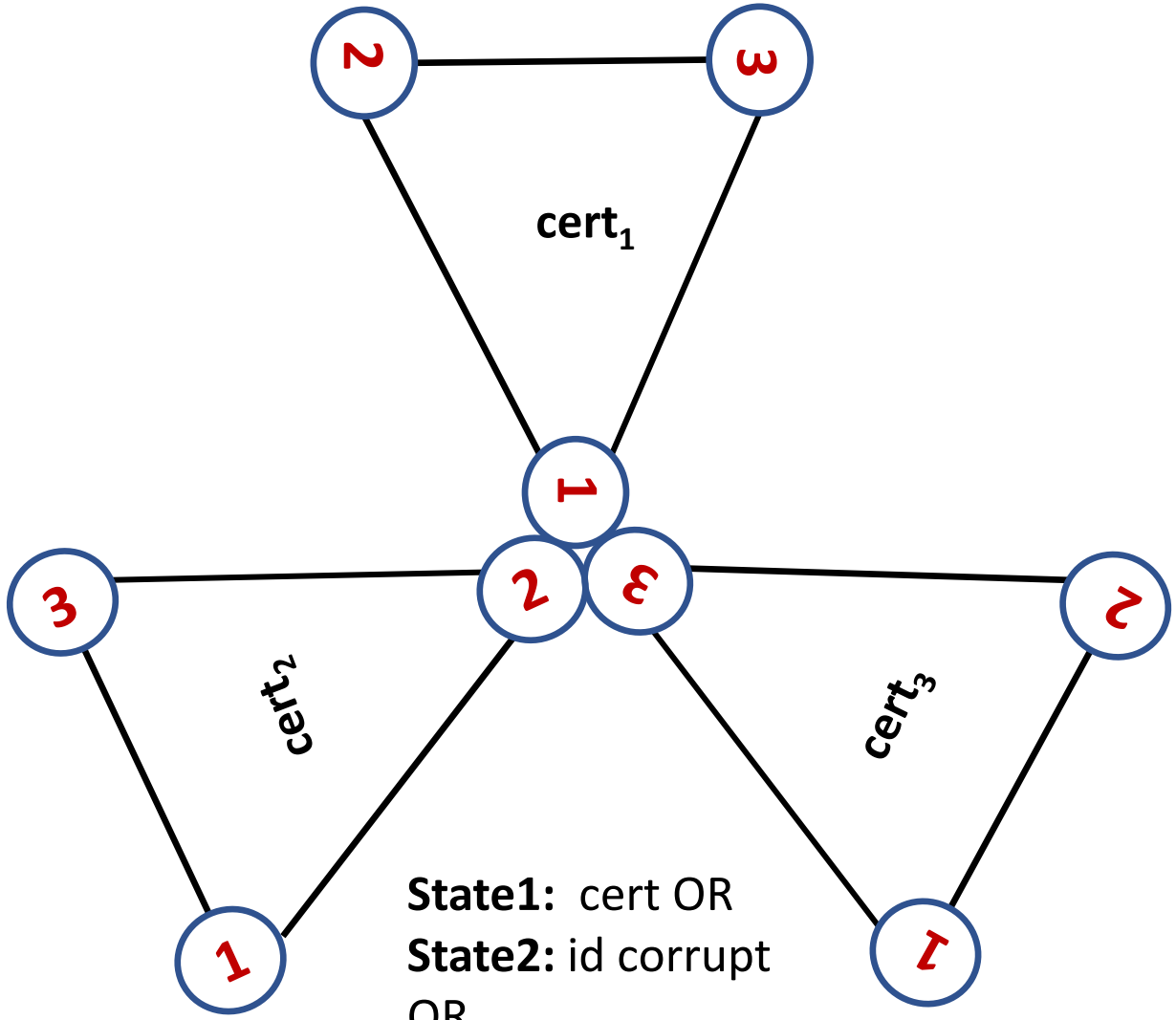


Gets cert = key for
1 OR
Identifies a corrupt
OR a conflict

Equality checking circuit

Privacy-free garbling

Fair 3PC in 3 rounds [- Broadcast]

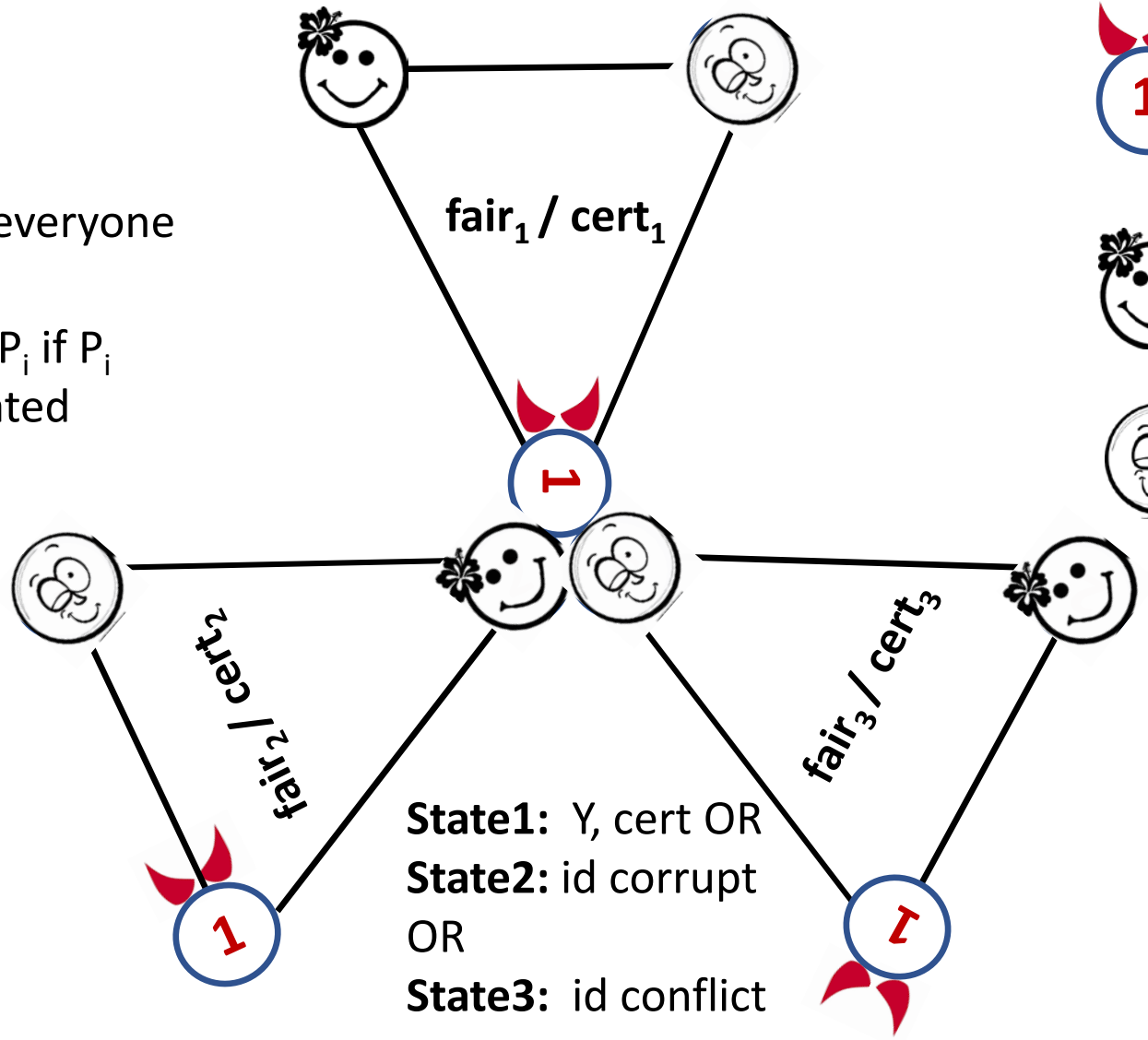


State1: cert OR
State2: id corrupt
OR
State3: id conflict

Fair 3PC in 3 rounds [- Broadcast]

Send Y, cert, d to everyone

Send $Enc_{cert}(d)$ to P_i if P_i common info created confusion



State1: Y, cert OR
State2: id corrupt OR
State3: id conflict

Can get output only by keeping a party happy

Recovers d via cert and gets y

Cert proves 2's honesty, takes his Y and compute y

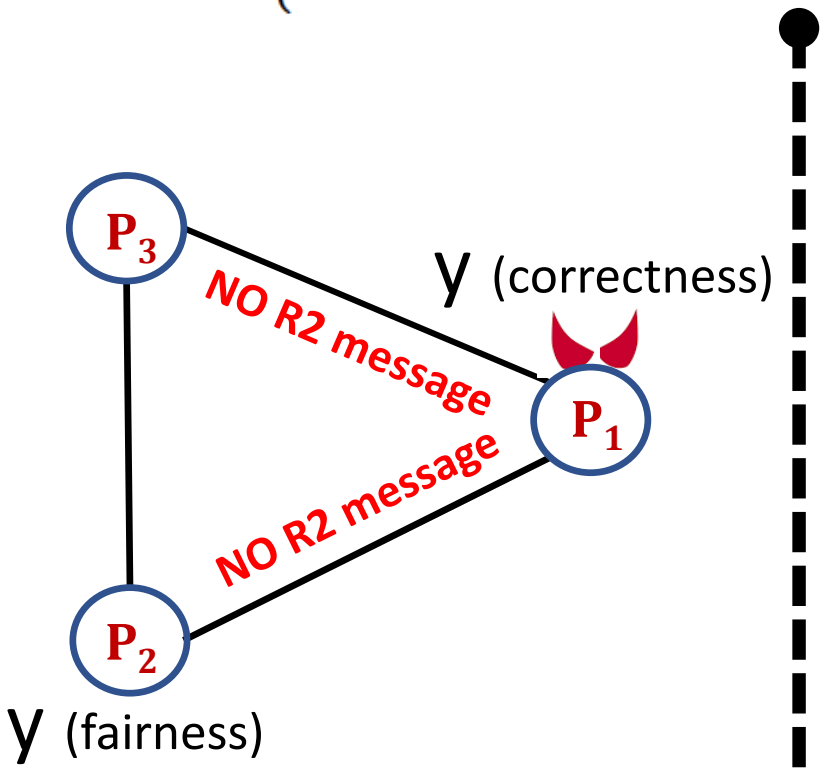
Lower Bounds (3 rounds necessary for **ua [-broadcast]** and for **fn [+broadcast]**)

Pick a special function
Assume 2-round protocol exists

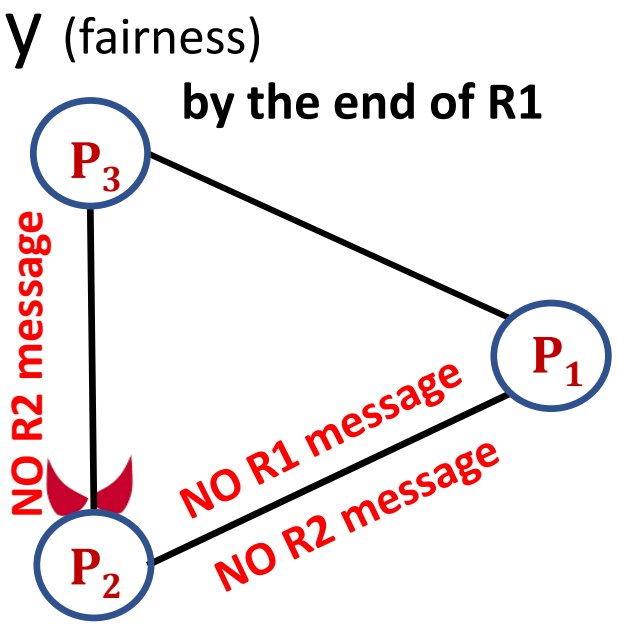
$$f(x_1, x_2, x_3) = \begin{cases} 1 & \text{if } x_2 = x_3 = 1 \\ 0 & \text{otherwise} \end{cases}$$

→ Define a sequence of hybrids (under diff adv strategies) → No privacy!

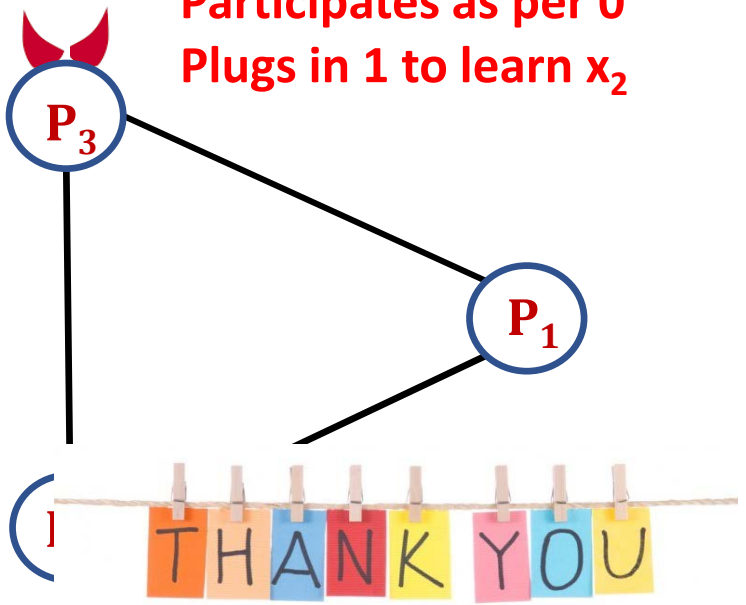
- within hybrid use fn/ua to conclude why a party should output
- Across hybrids use view equality



Σ_1

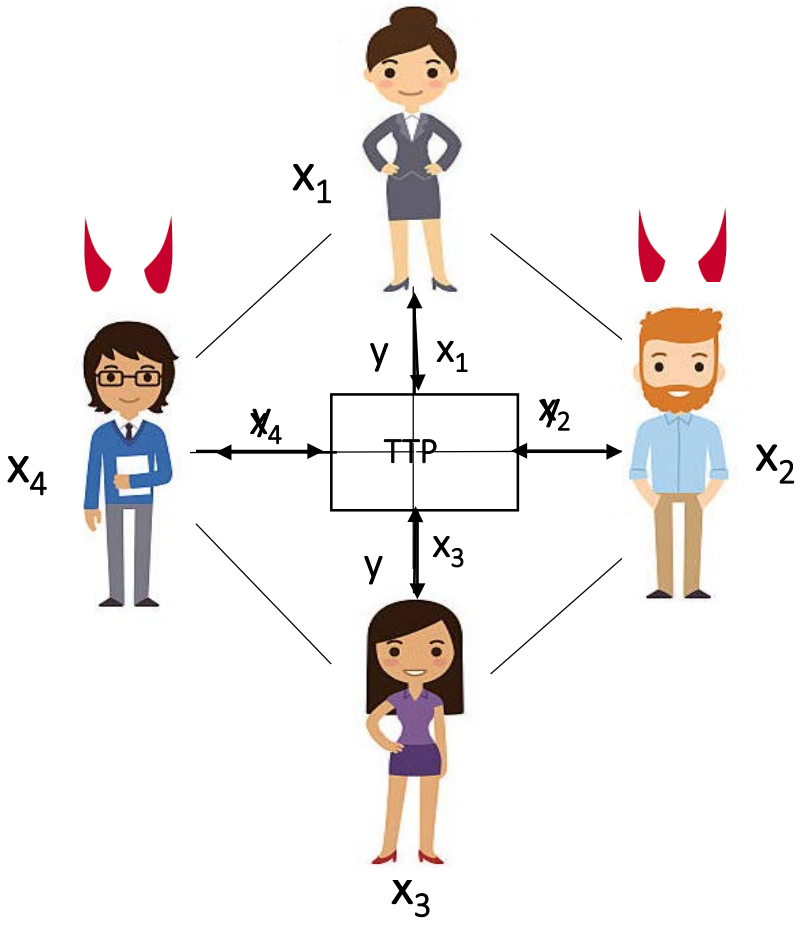


Σ_2



Σ_3

MPC



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Goals:

- **Correctness:** Compute $f(x_1,x_2,..x_n)$
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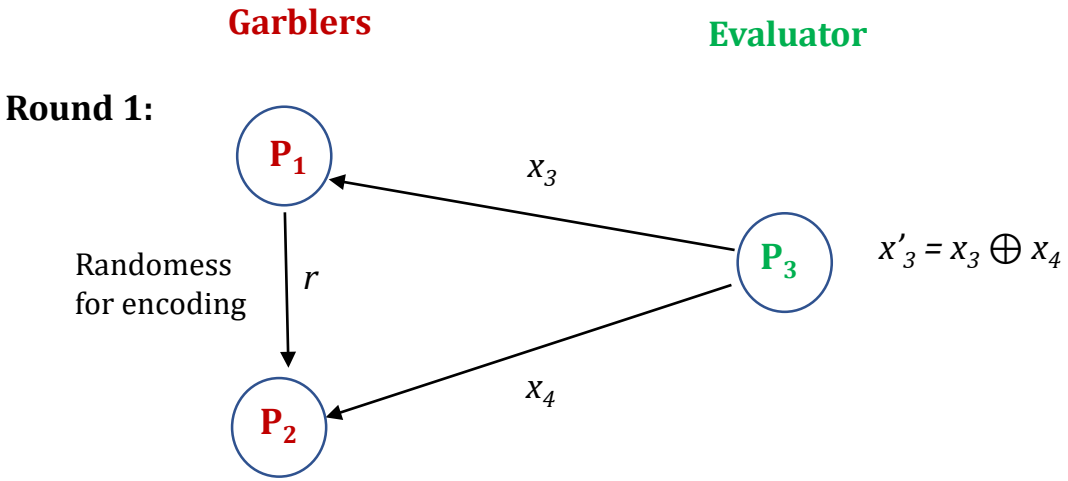
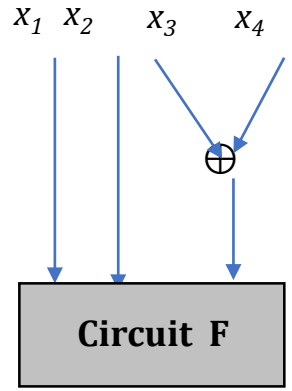
Challenge:

NO TTP

MPC: interactive protocol that emulates TTP

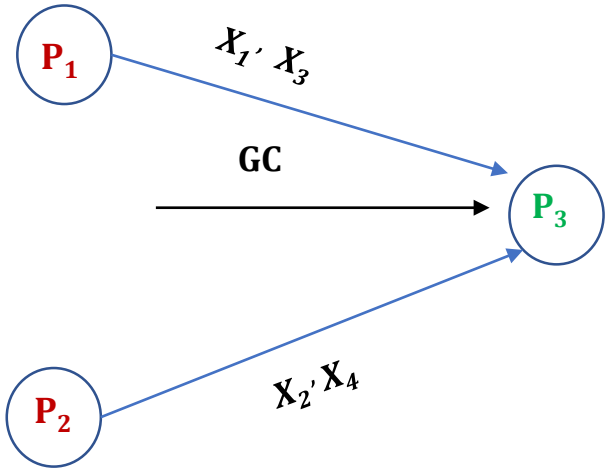
Extension of garbling for 3 PC



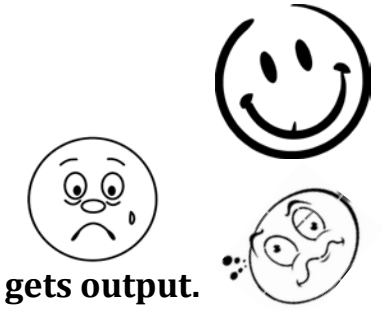


$F(x_1, x_2, x'_3) = f(x_1, x_2, x_3 \oplus x_4)$

Round 2 :



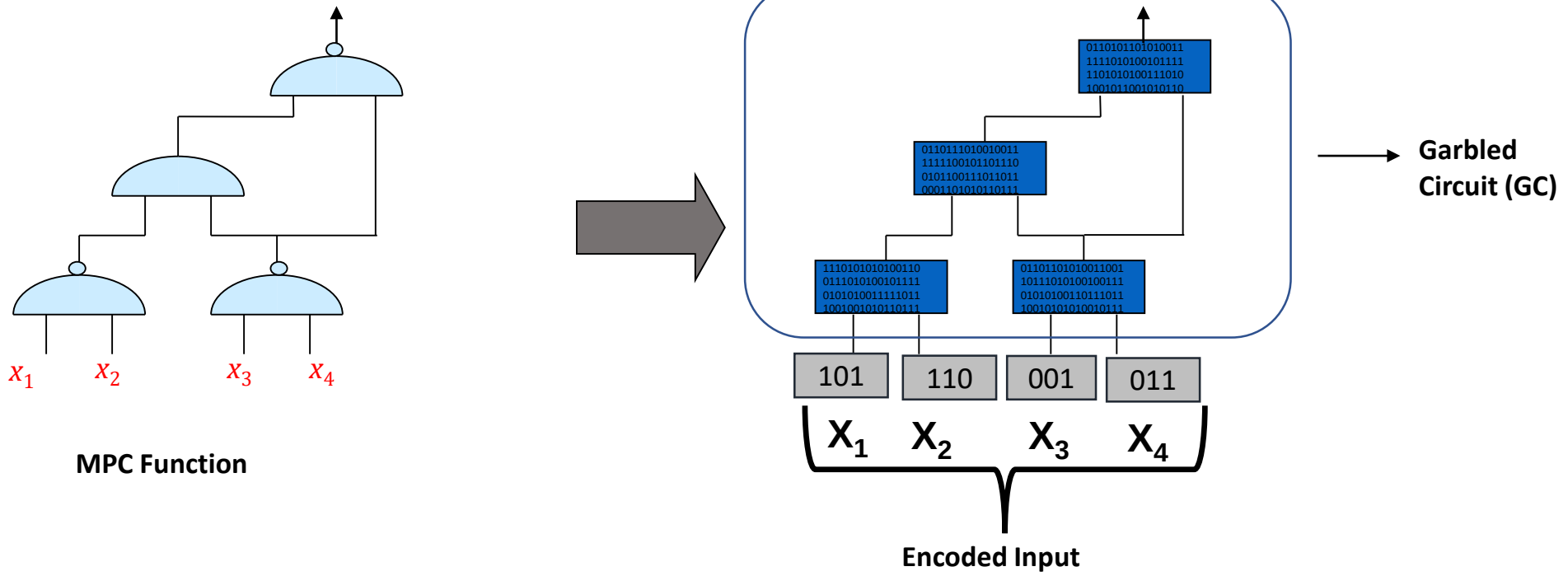
Honest Majority: avoided public-key

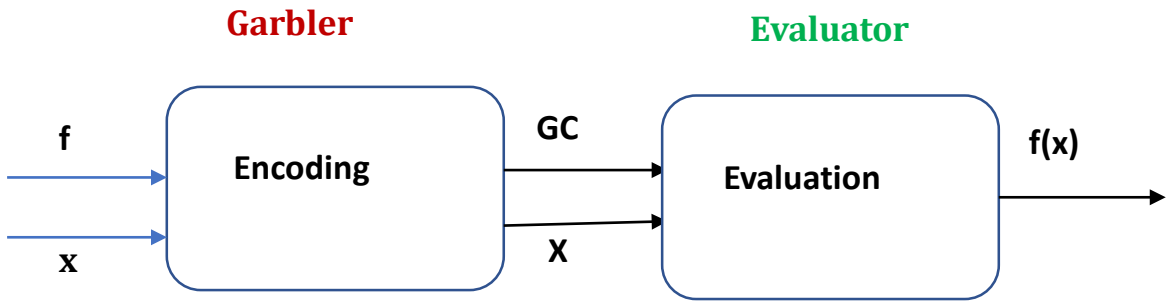


Only P_3 gets output.

How to design 2-round protocol?

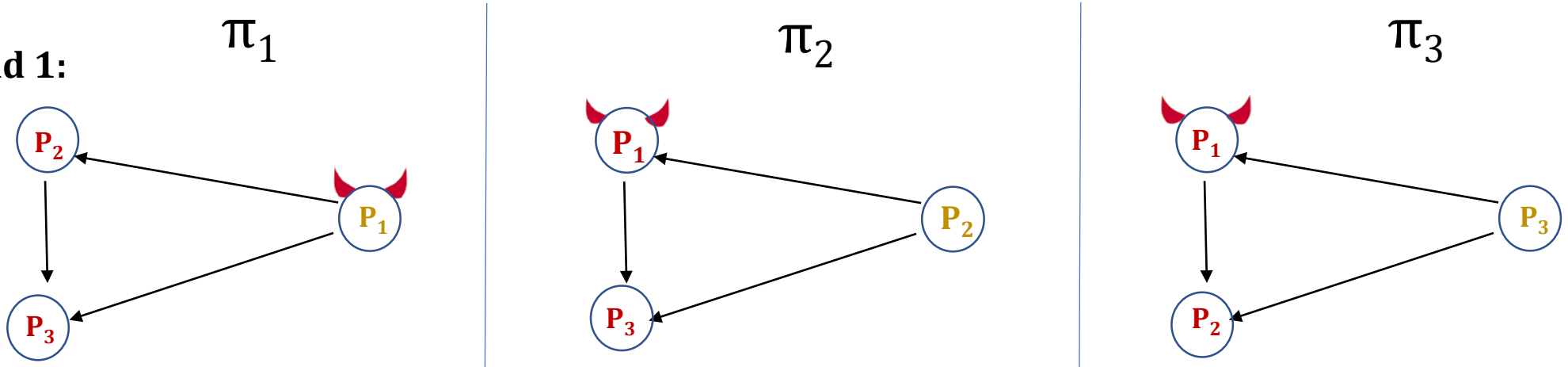
Garbling : Randomized Encoding



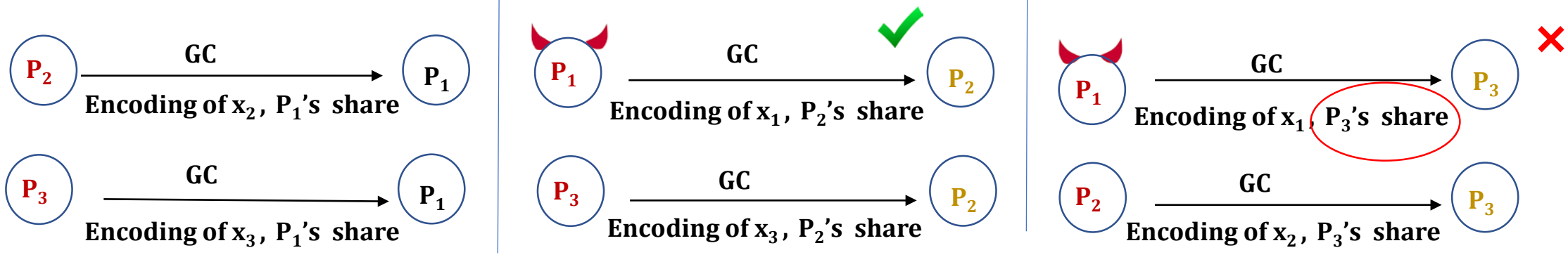


Attempt : 2-round 3PC with unanimous abort

Round 1:



Round 2:

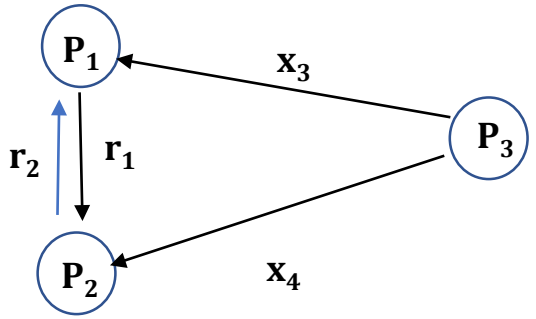


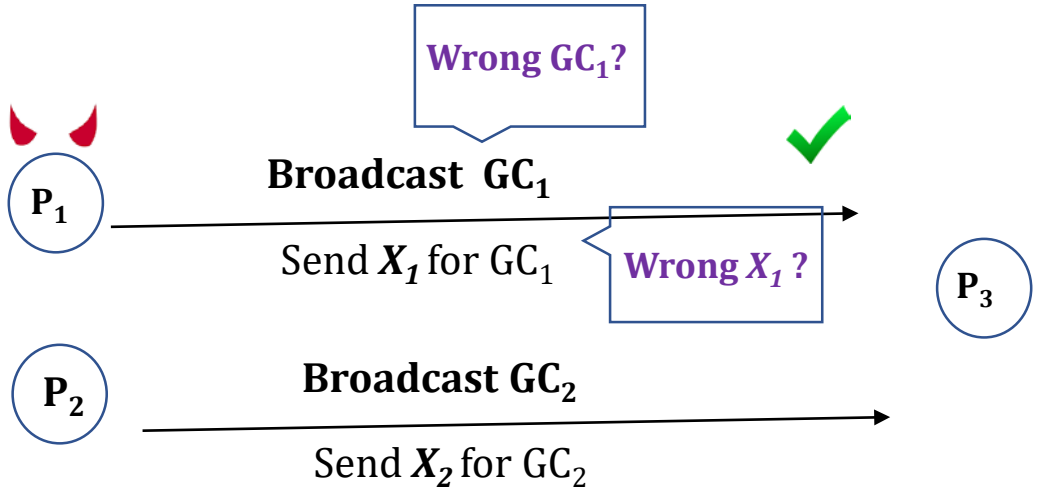
Honest P_2 gets output but P_3 does not. **Unanimous abort violated!**

Takeaway: Honest garbler must be informed if honest evaluator unable to get output.

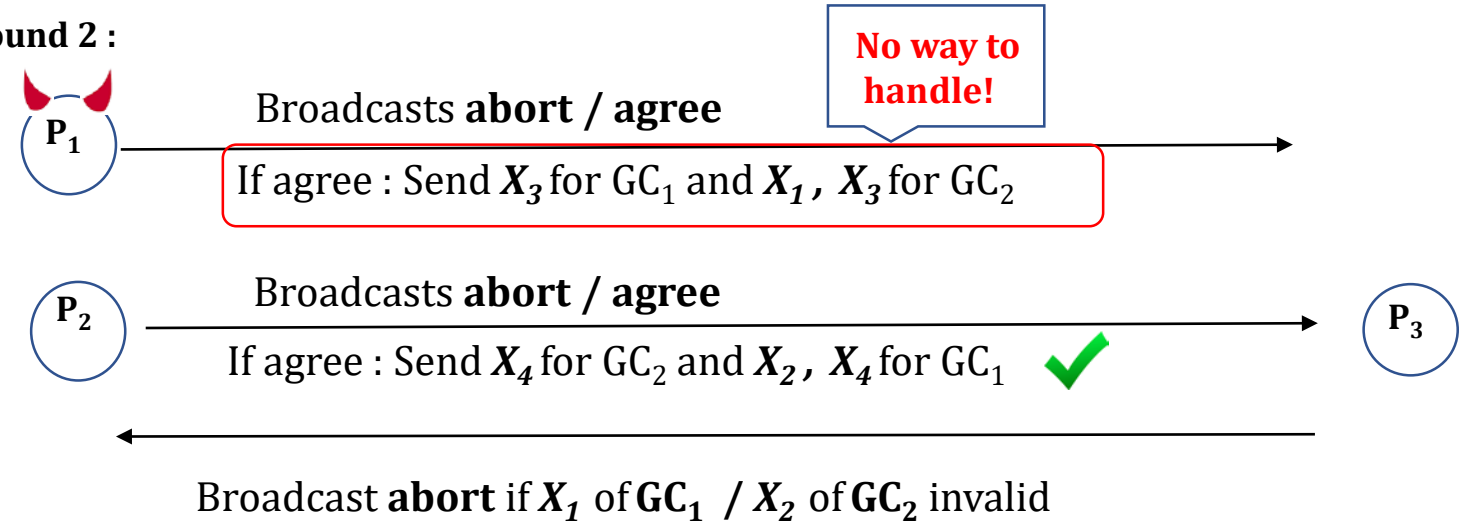
Partial Solution

Round 1: `

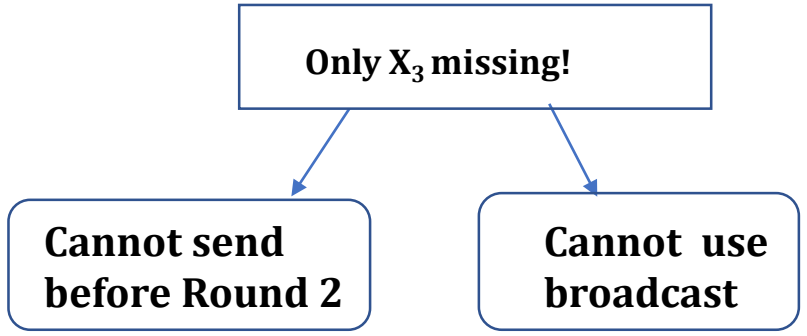




Round 2 :



No Abort =>
- **GC_1, X_1 for GC_1 correct**
- **Got X_2, X_4 for GC_1**



Rule : If any party broadcasts "abort", all honest parties abort

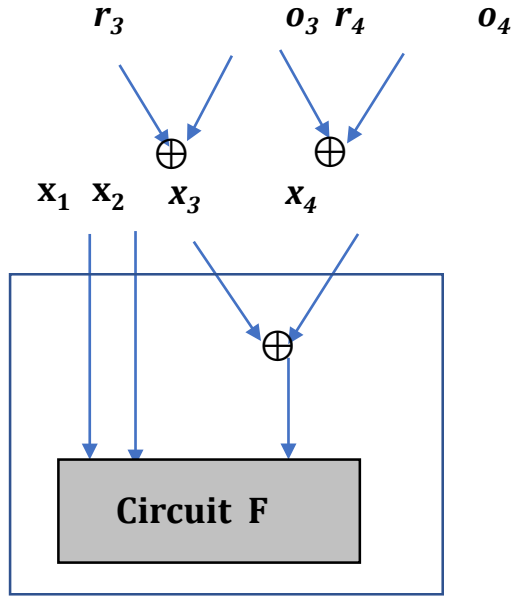
Private communication in Round 2 – only option to send X_3??

Building the solution

- **What we know:** Handle misbehavior
  - Type 1: Private info sent in Round 1
  - Type 2: Broadcast info sent in Round 2

Idea : Combine both!

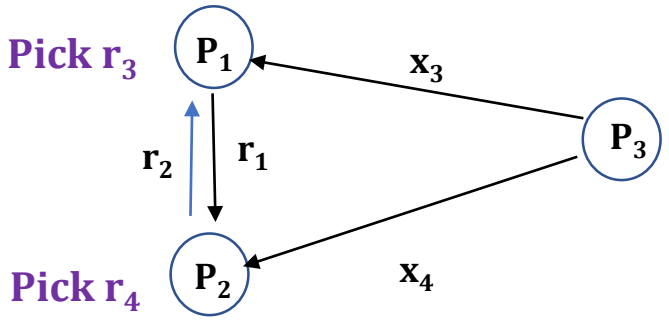
- **Idea :** Evaluator's share broken down as :
  - random input picked by garbler
  - offset of actual share and random input



- **Solution: Two – part release mechanism**
  - **Private** release of encoding of random inputs
  - **Public** release of encoding of offset

Completing the picture

Round 1: **(Private Release of encoded random input)**



P_1 — **Broadcast GC_1** ✓

Send X_1, R_3 for GC_1, r_3 ✓ → P_3

P_2 — **Broadcast GC_2**

Send X_2, R_4 for GC_2, r_4

Round 2 : **(Public release of encoded offset)**

Safe! x_3 protected by r_3

P_1 — Broadcasts **abort / agree** **with broadcast of o_3, and O_3 for GC_1`** ✓

If agree : ~~Send X_3 for GC_1~~ and X_1, R_3, O_3 for GC_2

$o_3 = r_3 \oplus x_3$

$o_4 = r_4 \oplus x_4$

P_2 — Broadcasts **abort / agree** **with broadcast of o_4, and O_4 for GC_2`** → P_3

If agree : ~~Send X_4 for GC_2~~ ***and*** X_2, R_4, O_4 for GC_1 ✓

Broadcast **abort** if X_1, R_3 of GC_1 / X_2, R_4 of GC_2 invalid

No Abort => correctness of
- **GC_1, X_1, R_3 for GC_1**
- **O_3 for GC_1**
- **X_2, R_4, O_4 for GC_1**

Claim: No Abort => P_3 gets output!