Secure Two-party Threshold ECDSA from ECDSA Assumptions

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Elliptic Curve Digital Signature Algorithm

- Digital Signature Algorithm with elliptic curves
 - Smaller signature (512 bits) and key sizes (256-bit)
 - Security proof in "generic group model"
- Used pervasively in:
 - TLS
 - DNSSEC
 - Cryptocurrencies (Bitcoin, Ethereum, ...)

Why Threshold Signatures?





Distribute Signing Key Among Many Devices



Multi-Signature

n parties

Each party has their own key pair

To sign a message, each party produces a signature under their public key

Signature: $\sigma_1, \sigma_2, \ldots, \sigma_n$



Why not Multi-Signatures?

- High bandwidth
 - Need to produce *n* signatures
 - Major bugs in implementations trying to reduce bandwidth
- Participating signers publicly known



On July 19 the ethereum community was warned that the Parity client version 1.5 and above contained a critical vulnerability in the multi-signature wallet feature. Further, a group of multi-signature "black hat exploiters" has managed to drain 150,000 ether from multi-sig wallets and ICO projects.

A Postmortem on the Parity Multi-Sig Library Self-Destruct

15 November 2017

On Monday November 6th 2017 02:33:47 PM UTC, a vulnerability in the "library" smart contract code, deployed as a shared component of all Parity multi-sig wallets deployed after July 20th 2017, was found by an anonymous user. The user decided to exploit this vulnerability and made himself the "owner" of the library contract. Subsequently, the user destructed this component. Since Parity multi-signature wallets depend on this component, this action blocked funds in 587 wallets holding a total amount of 513,774.16 Ether as well as additional tokens. Subsequent to destroying the library component, someone (purportedly this same user) posted under the username of "devops199" issue #6995 that prompted our investigation into this matter.

t-of-n Threshold Signature Scheme pk, sk_1



Signature: σ











Participation of 2 parties needed to generate new signatures



Single users cannot forge a signature



Single users cannot forge a signature



Single users cannot forge a signature





Adversary can interact with parties



Adversary can interact with parties



Adversary can interact with parties



Adversary still shouldn't be able to forge a signature

Security Model





Any Adv in the real world can be mapped to one in the ideal world









Note: Our functionality concretely implements the ECDSA algorithm and is not a signature algorithm

































FECDSA





(Preview) Prior Works on Threshold ECDSA

- Some not proven via real/ideal
- Some have long complex, setup (several minutes), semi-honest
- All need additional assumptions

This Work

- Maliciously secure threshold ECDSA
 - 2-round with relaxed definition
 - Maliciously secure multiplication with external checks
- No additional assumptions
 - Threshold ECDSA scheme from only ECDSA
- Improved efficiency
 - ~3 ms to sign
- Open source implementation in Rust

This Talk

- 2-of-2 Threshold ECDSA
 Extended to 2-of-n in paper
- Optimizations

SchnorrSign(sk, m): Sample instance key $k \leftarrow \mathbb{Z}_q$ $R = k \cdot G$ $e = H(R \parallel m)$ $\sigma = k - \text{sk} \cdot e$ Output (σ, e)

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$$\sigma = k - sk \cdot e$$

$$k_a + k_b - (sk_a + sk_b) \cdot e$$

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SchnorrSign(sk, m): Sample instance key $k \leftarrow \mathbb{Z}_q$ $R = k \cdot G$ $e = H(R \parallel m)$ $\sigma = k - \text{sk} \cdot e$ \rightarrow Output (σ, e)



What makes ECDSA difficult?

SchnorrSign(sk, m): Sample instance key $k \leftarrow \mathbb{Z}_q$ $R = k \cdot G$ $e = H(R \parallel m)$ $\sigma = k - sk \cdot e$ Output (σ, e)

ECDSASign(sk, m): Sample instance key $k \leftarrow \mathbb{Z}_q^*$ $R = k \cdot G$ e = H(m) $\sigma = \frac{e}{k} + \frac{sk}{k} \cdot r_x$ Output (σ, r_x)

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SchnorrSign(sk, m): Sample instance key $k \leftarrow \mathbb{Z}_q$ $R = \mathbf{k} \cdot G$ $e = H(R \parallel m)$ $\sigma = \mathbf{k} - \mathbf{sk} \cdot e$ Output (σ, e)

ECDSASign(sk, m):
Sample instance key
$$k \leftarrow \mathbb{Z}_q^*$$

 $R = k$
 $e = H(m)$
 $\sigma = \frac{e}{k} + \frac{sk}{k} \cdot r_x$
Output (σ, r_x)
Need shares of
 k and k^{-1}
Prior Approaches

Gennaro-Goldfeder-Narayanan16 Lindell17

Boneh-Gennaro-Goldfeder17

1. Multiplicative shares of the secret and instance keys

 $k = k_a \cdot k_b$ sk = sk_a · sk_b $\frac{1}{l_{r}} \cdot (H(m) + \frac{\mathbf{s}}{\mathbf{s}} \cdot r_{x})$

Prior Approaches

Gennaro-Goldfeder-Narayanan16 Lindell17

Boneh-Gennaro-Goldfeder17

- 1. Multiplicative shares of the secret and instance keys
- 2. Use additively homomorphic Paillier encryption



Paillier encryption

Prior Approaches GGN16, BGG17

- t-of-n, 4 rounds (reduced from 6 rounds)
- Expensive setup; not implemented or not reported
- Additional assumptions:
 - Decisional Composite Residuosity
 - Strong RSA

Lindell17

- Only 2-of-2, 4 rounds
- Additional assumptions:
 - Decisional Composite Residuosity
 - Paillier-EC (new, construction-specific)











sk_b

 k_b

sk_a

 k_a





sk_b

 k_b

sk_a

 k_a

















 k_a



ska

 k_a



 k_b







of OTs proportional to security parameter Efficient with OT extension (symmetric key operations)

Skeleton Protocol













 $\sigma_a = t_a^{(1)} \cdot H(m) + t_a^{(2)} \cdot r_x \qquad \sigma_a$

 $t_{h}^{(1)} \cdot H(m) + t_{h}^{(2)} \cdot r_{x}$













 $\sigma_a = t_a^{(1)} \cdot H(m) + t_a^{(2)} \cdot r_x \qquad \sigma_a$

 $t_{h}^{(1)} \cdot H(m) + t_{h}^{(2)} \cdot r_{x}$



1. Maliciously secure multiplication

 $\sigma_a = t_a^{(1)} \cdot H(m) + t_a^{(2)} \cdot r_r$



 σ_a



 $t_{h}^{(1)} \cdot H(m) + t_{h}^{(2)} \cdot r_{x}$



- 1. Maliciously secure multiplication
- 2. Enforce input consistency



th OT

 $pk = \mathbf{sk}_a \cdot \mathbf{sk}_b \cdot G$







 $\sigma_a = t_a^{(1)} \cdot H(m) + t_a^{(2)} \cdot r_r$ σ_a

 $t_{h}^{(1)} \cdot H(m) + t_{h}^{(2)} \cdot r_{x}$

Malicious Multiplication

- 1. Checks per OT
 - ½ probability getting caught per OT
- 2. High entropy encoding scheme
 - Bob encodes his input into multiplication

Input Consistency

Verify output is an ECDSA signature

.....



A new consistency check

Assumptions Needed

Malicious Multiplication

- 1. Checks per OT
- 2. High entropy encoding scheme
 - statistical in ROM

Input Consistency

Verify output is an ECDSA signature ECDSA is a signature scheme







 $t_{b}^{(1)}$

 $t_{1}^{(2)}$

 $t_a^{(1)}$ $t_a^{(2)}$

































Consistency Check Optimization












Why not generic MPC

- Highly efficient multiplication in 2 rounds
 - Don't amortize over large number of gates
- Exploit verifiability
 - Take advantage of public values with respect to signature scheme to verify inputs
 - Don't need expensive techniques to ensure input consistency

Implementation

- Open source implementation in Rust
 - SHA-256, same as ECDSA
 - 10,000 samples for setup, 100,000 samples for signing
 - Setup is 5 rounds and all n parties participate

Signing Communication Costs

	$\kappa = 256$	$\kappa = 384$	$\kappa = 521$
Gennaro <i>et al.</i>	~1808 KiB	$\sim 4054 \text{ KiB}$	~ 7454 KiB
Boneh <i>et al.</i>	~1680 KiB	$\sim 3768 \text{ KiB}$	~ 6924 KiB
This Work $(2-of-n)$	232.8 KiB	481.3 KiB	844.7 KiB
This Work (2-of-2)	169.8 KiB	350.7 KiB	615.3 KiB
Lindell	769 B	897 B	1043 B

Signing over LAN



2-of-2 Setup over LAN



2-of-*n* Setup over LAN



Benchmarks over WAN: 2-of-2 and 2-of-n



Round-trip latency between Virginia and Paris: 78.2 ms

Benchmarks over WAN: 2-of-4 Setup



Round-trip latency between US data centers: 11.2 ms to 79.9 ms

Benchmarks over WAN: 2-of-10 Setup



Round-trip latency between Ireland and Mumbai: 282 ms

Times in ms over WAN

Setup			Signing	
2-of-2	2-of-4 (US)	2-of-10 (World)	2-of-2	2-of- <i>n</i>
354.36	376.86	1228.46	81.34	81.83

Conclusion

- ECDSA threshold with no more assumptions than ECDSA
- Improved efficiency
- Open-source implementation in Rust
 - https://gitlab.com/neucrypt/mpecdsa
- Can be extended to k-out-of-n



Appendix: 2-of-n Signing

